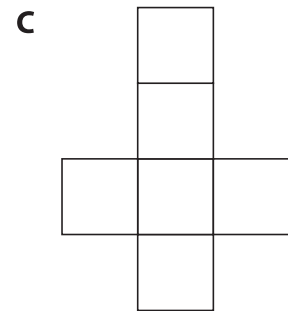
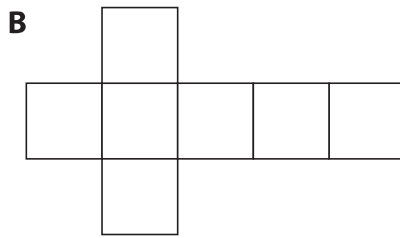
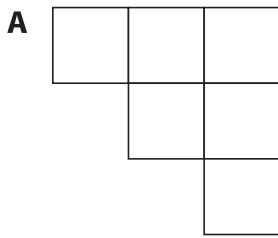
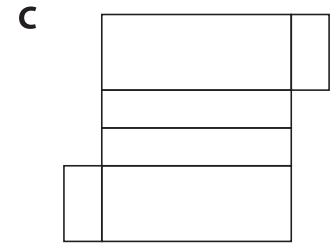
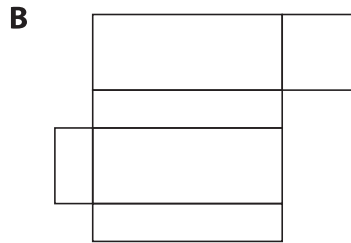
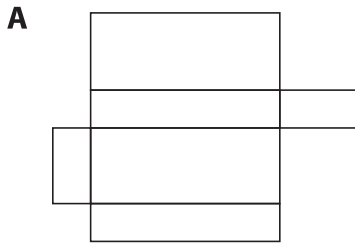


1 Omkring de letter bij de ontwikkeling(en) waarmee je een kubus kunt maken.

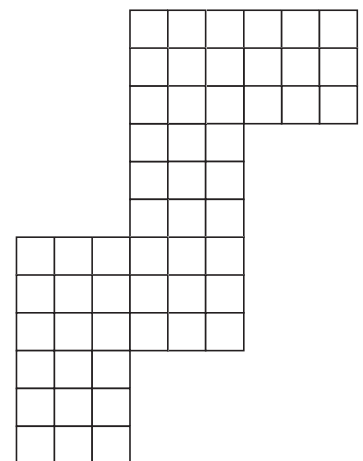
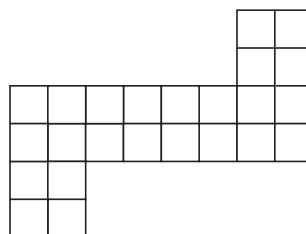
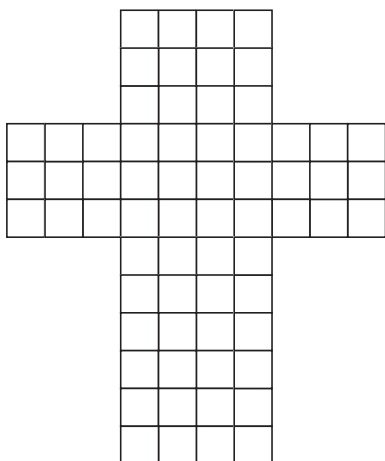
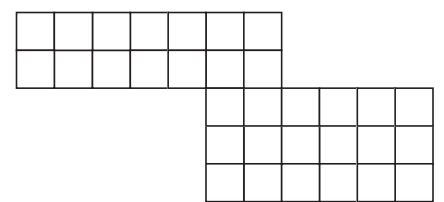
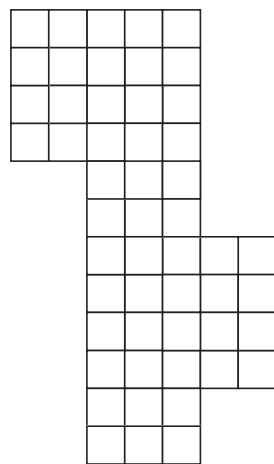
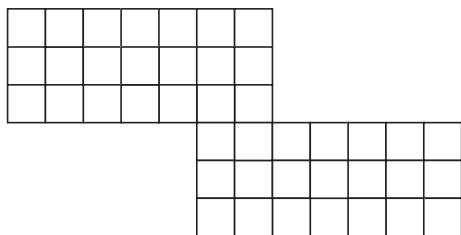
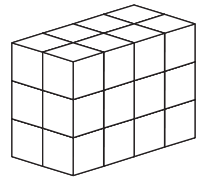
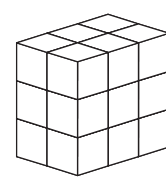
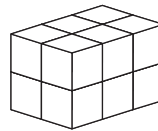
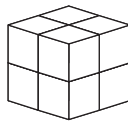
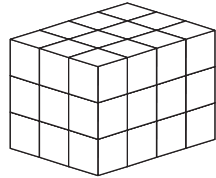
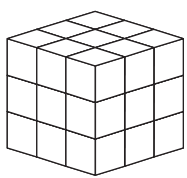


2 Doorstreep de letter bij de ontwikkeling(en) waarmee je geen balk kunt maken.



3 Geef de lichamen en hun ontwikkeling dezelfde kleur.

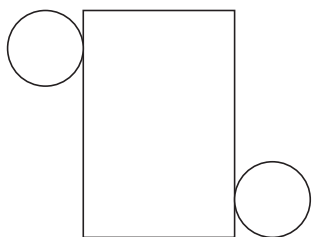
Teken de ribben in de ontwikkelingen.



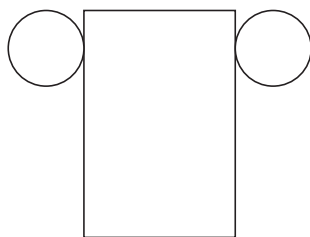
**4** Doorstreep de letter bij de ontwikkelingen waarmee je geen cilinder kunt maken.



A



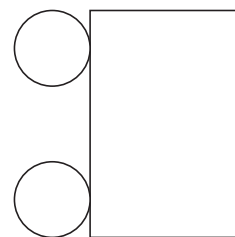
B



C



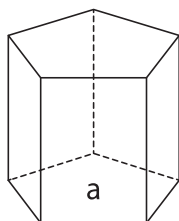
D



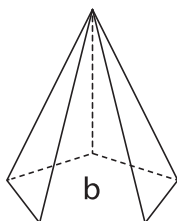
**5** Welke ontvouwing hoort bij welke ruimtefiguur?



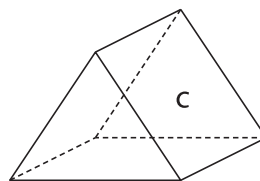
a en .....



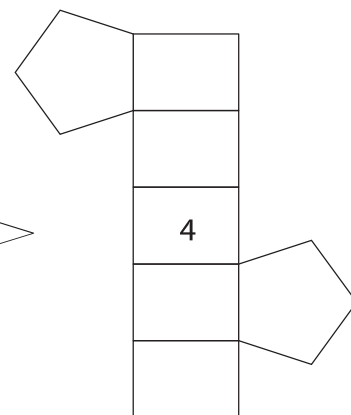
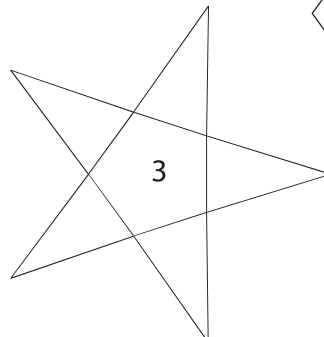
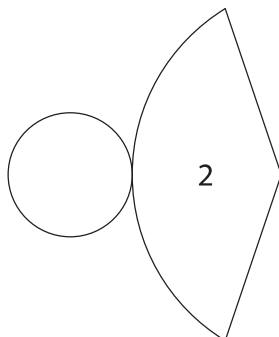
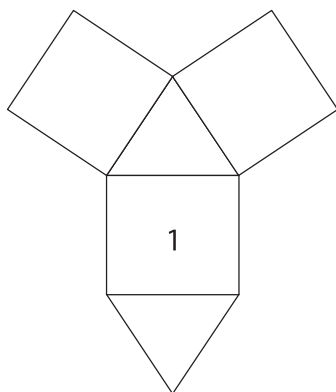
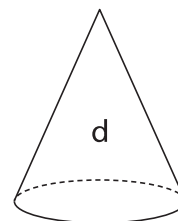
b en .....



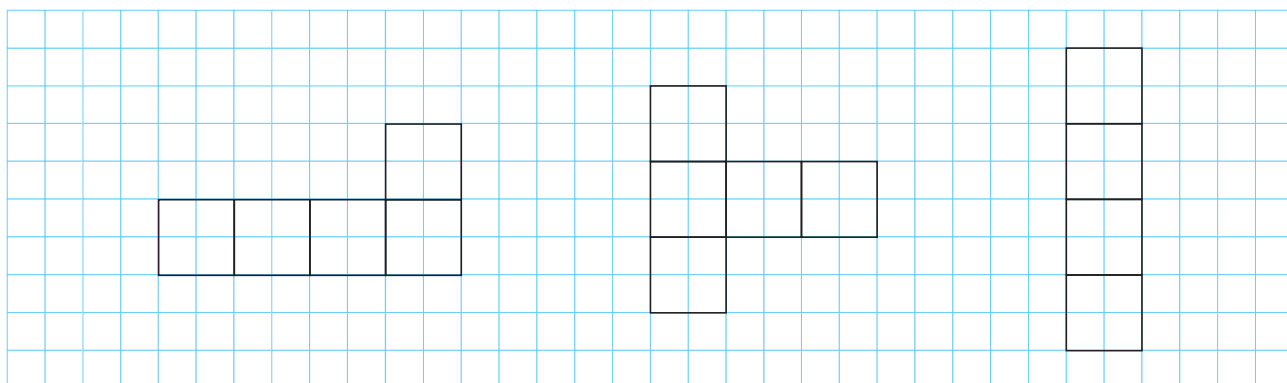
c en .....



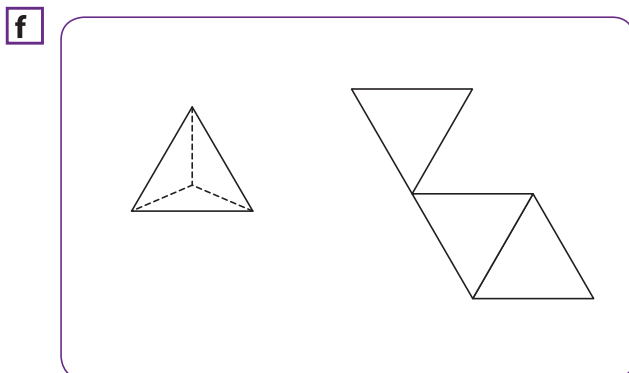
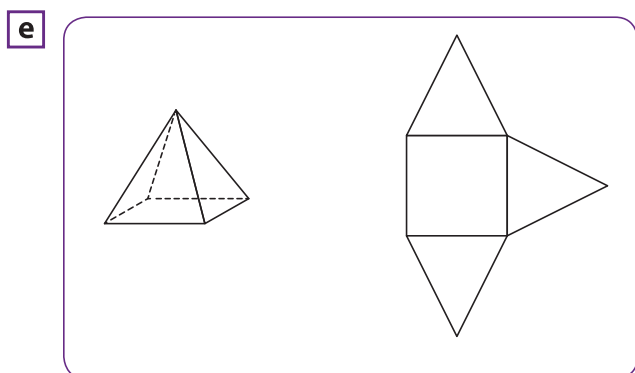
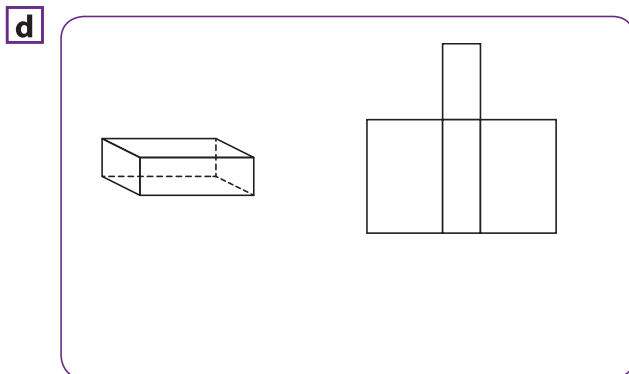
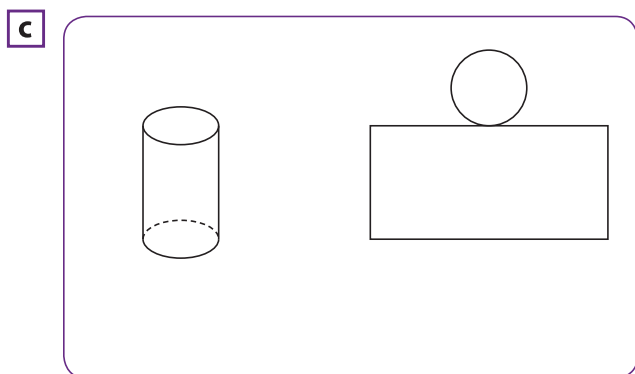
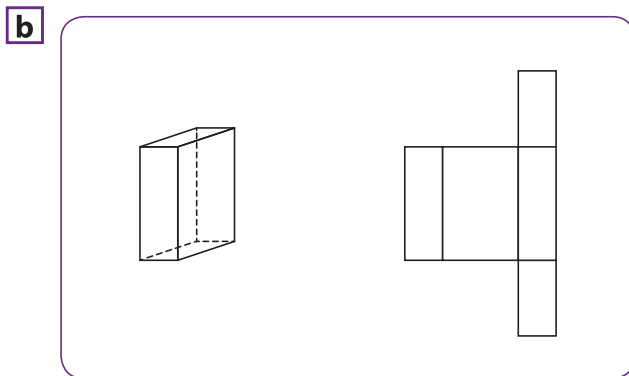
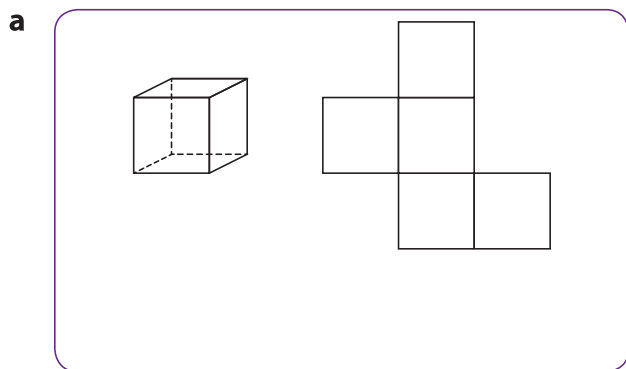
d en .....



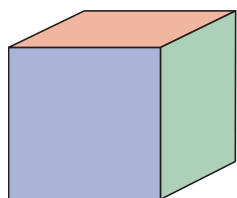
**6** Vul de ontwikkelingen aan zodat je er een kubus mee kunt maken.



**7** De ontwikkeling van deze lichamen is niet volledig. Teken bij wat ontbreekt.



**8** Geef de zijvlakken op de ontwikkelingen de juiste kleur.



De overstaande zijvlakken van deze kubus hebben dezelfde kleur. Kleur de ontwikkelingen.

