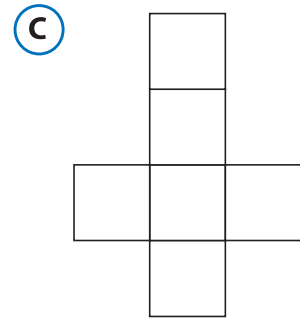
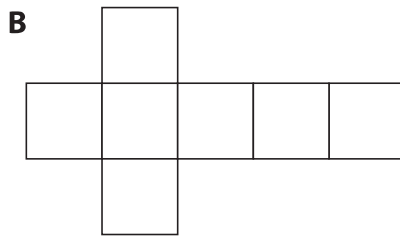
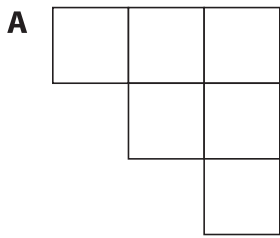
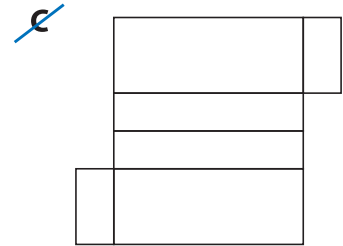
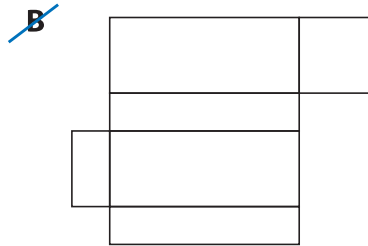
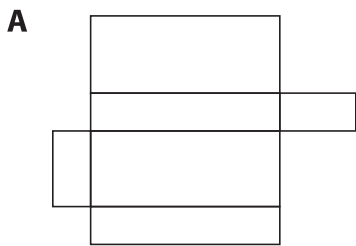


1 Omkring de letter bij de ontwikkeling(en) waarmee je een kubus kunt maken.

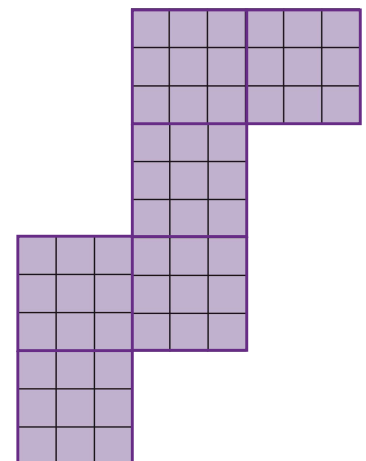
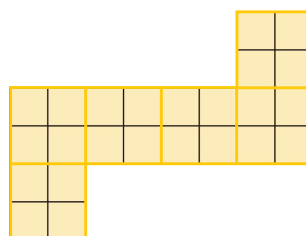
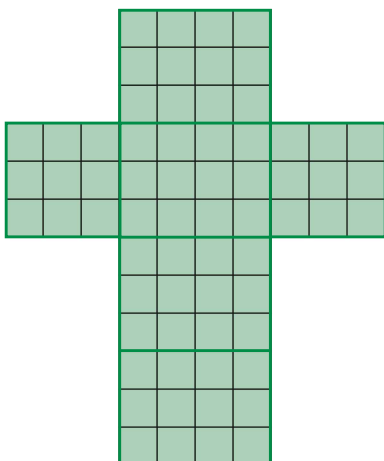
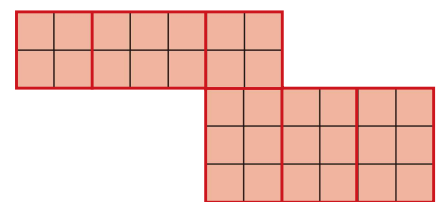
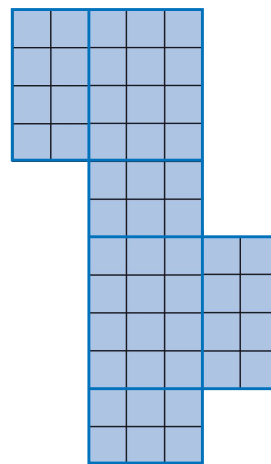
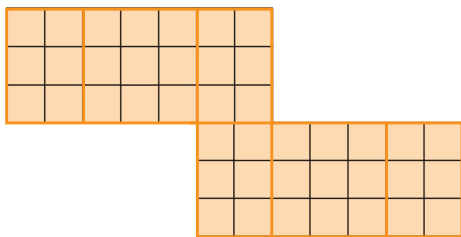
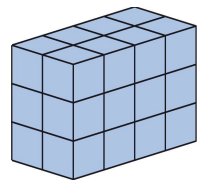
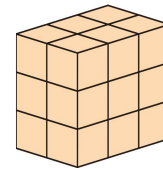
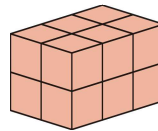
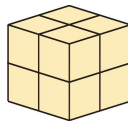
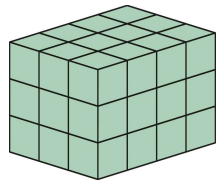
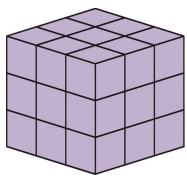


2 Doorstreek de letter bij de ontwikkeling(en) waarmee je geen balk kunt maken.



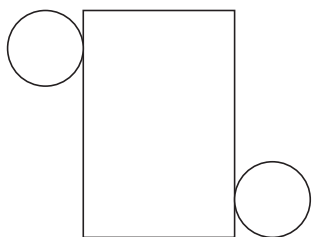
3 Geef de lichamen en hun ontwikkeling dezelfde kleur.

Teken de ribben in de ontwikkelingen.

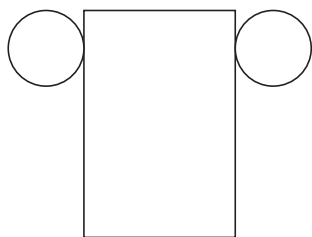


**4** Doorstreep de letter bij de ontwikkelingen waarmee je geen cilinder kunt maken.

A



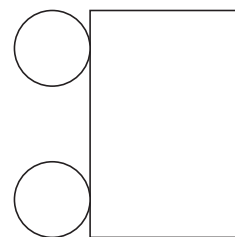
B



~~C~~

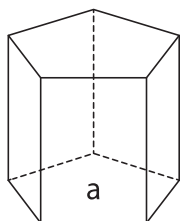


~~D~~

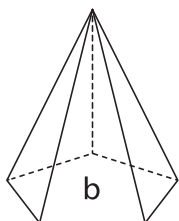


**5** Welke ontvouwing hoort bij welke ruimtefiguur?

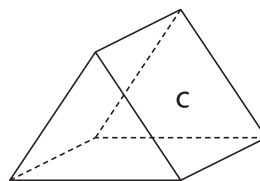
a en ....4....



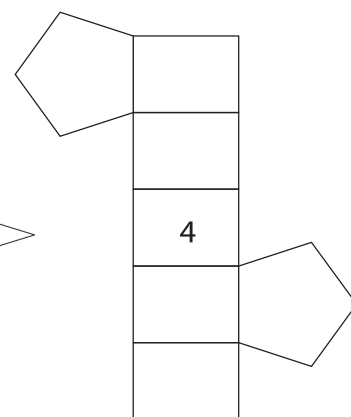
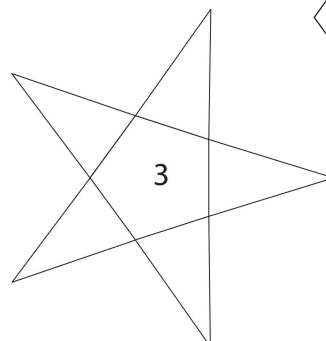
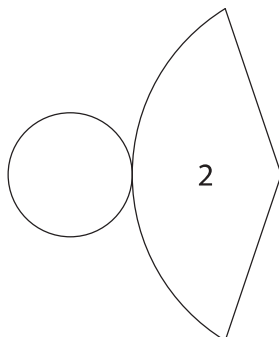
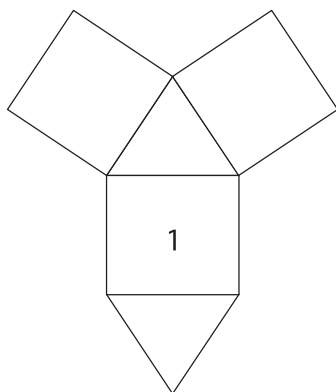
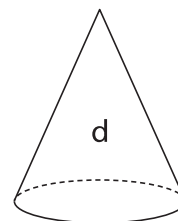
b en ....3....



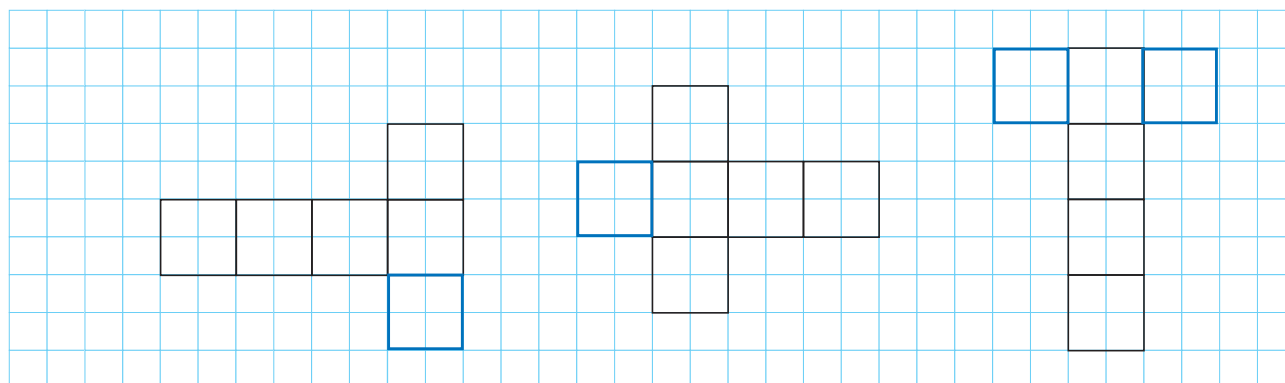
c en ....1....



d en ....2....



**6** Vul de ontwikkelingen aan zodat je er een kubus mee kunt maken.



De ontwikkeling van deze lichamen is niet volledig. Teken bij wat ontbreekt.



**a**

**b**

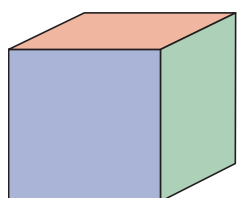
**c**

**d**

**e**

**f**

Geef de zijvlakken op de ontwikkelingen de juiste kleur.



De overstaande zijvlakken van deze kubus hebben dezelfde kleur. Kleur de ontwikkelingen.

**a**

**b**

**c**